

# Cryptography and Security — Midterm Exam

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- duration: 1h45
- no documents allowed, except one 2-sided sheet of handwritten notes
- a pocket calculator is allowed
- communication devices are **not** allowed
- the exam invigilators will **not** answer any technical question during the exam
- readability and style of writing will be part of the grade

## 1 Vernam with Two Dice

Our crypto apprentice decided to encrypt messages  $x \in \mathbf{Z}_{12}$  (instead of bits) using the generalized Vernam cipher in the group  $\mathbf{Z}_{12}$ . As he did not fully understand the course, he decided to pick a key  $k$  (for each  $x$ ) by rolling two dice (with 6 faces numbered from 1 to 6) and setting  $k = k_1 + k_2$  to the sum of the two faces up  $k_1$  and  $k_2$ . The encryption of  $x$  with key  $k$  is then  $y = (x + k) \bmod 12$ .

- Q.1** Why is this encryption scheme insecure?
- Q.2** We still use  $k = k_1 + k_2$ . Given a factor  $n$  of 12, we now take  $x \in \mathbf{Z}_n$  and  $y = (x + k) \bmod n$ . Show that for some values  $n$ , this provides perfect secrecy but for others, this does not. (Consider *all* factors  $n$  of 12.)
- Q.3** Finally, the crypto apprentice decides to encrypt a bit  $x \in \{0, 1\}$  into  $y = (x + k) \bmod 4$ , still with  $k = k_1 + k_2$  from rolling the two 6-face dice. We assume that  $x$  is uniformly distributed in  $\{0, 1\}$ . For each  $c$ , compute the probabilities  $\Pr[x = 0 | y = c]$  and  $\Pr[x = 1 | y = c]$ .
- Q.4** By taking  $\tilde{x} \in \{0, 1\}$  as a function of  $c$  such that  $\Pr[x = \tilde{x} | y = c]$  is maximal, compute the probability  $P_e = \Pr[x \neq \tilde{x}]$  (still when  $x$  is uniform in  $\{0, 1\}$ ).

## 2 Elliptic Curve Factoring Method

In this exercise, we want to recover the smallest prime factor  $p$  of an integer  $n$ .

Given an elliptic curve  $E_{a,b}(p)$  over  $\mathbf{Z}_p$ , we denote by  $\mathcal{O}$  the point at infinity. The procedure to add two points  $P$  and  $Q$  which has been seen in class can be implemented as follows:

Add1( $E_{a,b}(p), P, Q$ )

- 1: **if**  $x_P \equiv x_Q \pmod{p}$  and  $y_P \equiv -y_Q \pmod{p}$  (equivalent to  $P = -Q$ ) **then**
- 2:   return  $\mathcal{O}$
- 3: **end if**
- 4: **if**  $x_P \equiv x_Q \pmod{p}$  and  $y_P \equiv y_Q \pmod{p}$  (equivalent to  $P = Q$ ) **then**
- 5:   set  $u = (2y_P)^{-1} \bmod p$
- 6:   set  $\lambda = ((3x_P^2 + a) \times u) \bmod p$
- 7: **else**

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8:  set  $u = (x_Q - x_P)^{-1} \bmod p$ 
9:  set  $\lambda = ((y_Q - y_P) \times u) \bmod p$ 
10: end if
11: set  $x_R = (\lambda^2 - x_P - x_Q) \bmod p$ 
12: set  $y_R = ((x_P - x_R)\lambda - y_P) \bmod p$ 
13: return  $R = (x_R, y_R)$ 

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We first consider the following algorithm. (Yes, it uses  $p$  but we will later build on it another algorithm ignoring  $p$ .)

**Proc1**( $p$ )

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1: pick some random parameters  $a, b \in \mathbf{Z}_p$ , define the elliptic curve  $E_{a,b}(p)$  over  $\mathbf{Z}_p$  by
    $y^2 = x^3 + ax + b$  and pick a random point  $S$  on  $E_{a,b}(p)$ 
2: set  $i = 1$ 
3: while  $S \neq \mathcal{O}$  do
4:    $i \leftarrow i + 1$ 
5:    $S \leftarrow i.S$  with the double-and-add algorithm using  $\text{Add1}(E_{a,b}(p), P, Q)$ 
6: end while

```

We let  $q$  denote the order of  $E_{a,b}(p)$  over  $\mathbf{Z}_p$ . We assume that, due to selecting  $a$  and  $b$  at random,  $q$  is a random number between  $p - 2\sqrt{p}$  and  $p + 2\sqrt{p}$ .

**Q.1** Show that **Proc1** terminates.

**Q.2** Let  $M(q)$  be the largest prime factor of  $q$  and  $\alpha_j$  be the largest integer such that  $j^{\alpha_j}$  divides  $q$ . We assume that the probability that  $q$  is such that we have  $\alpha_j \leq \left\lfloor \frac{M(q)}{j} \right\rfloor$  for all prime  $j$  is “very high”, and that the probability that a random point  $P$  in  $E_{a,b}(p)$  has an order multiple of  $M(q)$  is also “very high”.

Show that when these two conditions are met, **Proc1** terminates with the value  $i = M(q)$ .

HINT: Show that when the first condition is met, then  $q$  divides  $M(q)!$ .

HINT<sup>2</sup>: This question may be a bit harder than the next ones.

In what follows, we assume that this implies that the average number of iterations in **Proc1** is  $e^{\sqrt{(1+o(1)) \ln p \ln \ln p}}$ .

**Q.3** We change **Proc1** into **Proc2** by making computations modulo  $n$  instead of modulo  $p$ . When adding two points  $P$  and  $Q$ , the test  $P = Q$  and the test  $P = -Q$  are still done modulo  $p$ . We temporarily assume that we can easily pick an element in the curve at random in the first step of **Proc2**. Below, we underline what was changed.

**Add2**( $E_{a,b}(p, n), P, Q$ )

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1: if  $\overline{x_P \equiv x_Q} \pmod{p}$  and  $y_P \equiv -y_Q \pmod{p}$  then
2:   return  $\mathcal{O}$ 
3: end if
4: if  $x_P \equiv x_Q \pmod{p}$  and  $y_P \equiv y_Q \pmod{p}$  then
5:   set  $u = (2y_P)^{-1} \bmod \underline{n}$  (abort with an error message if non invertible)
6:   set  $\lambda = ((3x_P^2 + a) \times u) \bmod \underline{n}$ 
7: else
8:   set  $u = (x_Q - x_P)^{-1} \bmod \underline{n}$  (abort with an error message if non invertible)
9:   set  $\lambda = ((y_Q - y_P) \times u) \bmod \underline{n}$ 
10: end if
11: set  $x_R = (\lambda^2 - x_P - x_Q) \bmod \underline{n}$ 
12: set  $y_R = ((x_P - x_R)\lambda - y_P) \bmod \underline{n}$ 

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13: return  $R = (x_R, y_R)$

**Proc2**( $p, n$ )

- 1: pick some random parameters  $a, b \in \mathbf{Z}_n$ , define the curve  $E_{a,b}(p, n)$  over  $\mathbf{Z}_n$  by  $y^2 = x^3 + ax + b$ , and pick a random point  $S$  on  $E_{a,b}(p, n)$
- 2: set  $i = 1$
- 3: **while**  $S \neq \mathcal{O}$  **do**
- 4:    $i \leftarrow i + 1$
- 5:    $S \leftarrow i.S$  with the double-and-add algorithm using  $\text{Add2}(E_{a,b}(p, n), P, Q)$
- 6: **end while**

We execute in parallel **Proc1** and **Proc2** with the same random seed. We let  $S_1$  (resp.  $S_2$ ) designate the value of the register  $S$  in **Proc1** (resp. **Proc2**). Show that at every step,  $x_{S_1} \equiv x_{S_2} \pmod{p}$  and  $y_{S_1} \equiv y_{S_2} \pmod{p}$  until **Proc2** aborts with an error or terminates.

- Q.4** Transform **Add2** so that any abortion yields a non-trivial factor of  $n$  instead of an error.
- Q.5** Further transform **Add2** so that it does not need  $p$  any longer.  
HINT: look at what can go wrong if we do the comparisons modulo  $n$ .
- Q.6** Observe that the first step of **Proc2** cannot be done efficiently. Transform this step to make it doable efficiently and without using  $p$ .  
HINT: pick  $S$  first!
- Q.7** Show that the probability that **Proc2** terminates with an abortion is “very high” based on the assumptions from **Q.2**. Deduce that we can find the smallest prime factor  $p$  of  $n$  with complexity  $e^{\sqrt{(1+o(1)) \ln p \ln \ln p}}$ .  
HINT: we do not expect any probability computation, just identify cases when the algorithm does not abort and heuristically justify that this is unlikely to happen.